

## 30 Practical ideas for using digital technology in language teaching

### Handout

#### Grammar

- 1 Conditional conundrum: comparing web-based returns with other sources
- 2 Likely-unlikely language: drag expressions on an Interactive Whiteboard (IWB) to the following places on a cline: *correct / likely / unlikely / incorrect*
- 3 Infinite clone tool on an IWB
- 4 Classroom tools e.g. Random name picker [www.classtools.net](http://www.classtools.net) / Fridge magnet <https://www.tripticoplus.com/>

#### Vocabulary

- 5 Word frequency task based on Macmillan English dictionary star system
- 6 Store words in concept groups on the Oxford Advanced Learner's Dictionary app (OUP)
- 7 Adaptive learning apps for reviewing vocabulary e.g. Oxford English Vocabulary trainer
- 8 Information in demand – Oxford Genie – mouse over words on a webpage to access meaning

#### Receptive skills

#### Listening

- 9 “In the news” – podcasts / BBC iPlayer
- 10 Dragon's Den – website
- 11 Authentic presentations TED [www.ted.com](http://www.ted.com)
- 12 Video podcasts (aka vodcasts) – e.g. Longman ‘Speak up’

#### Reading

- 13 Encourage extensive reading using NewsSmart (pay-for-service) <https://www.getnewsmart.com/> Wall Street Journal
- 13 Heads-up – annotating an IWB / using the screen reveal tool for speed reading from an IWB
- 14 Graded reader + website activities e.g. <https://www.helbling-ezone.com/>
- 15 Curating – students download app for extensive reading e.g. Flipboard

## **Productive skills**

### **Speaking**

- 17 Checking understanding using Kahoot!
- 18 Use ScreenChomp, screen-recorder app, in conjunction with Google maps for asking for / giving directions
- 19 Voice recognition e.g. Google voice search
- 20 News prompter <http://www.easyprompter.com/> Students slow down and work on intonation and word-stress

### **Writing**

- 21 Note-taking software - Sonocent
- 22 Handwriting recognition software on an IWB / Dragon dictation
- 23 Giving feedback on writing with iAnnotate
- 24 Creating a class blog for student posts

### **Pronunciation**

- 25 Record yourself, compare with an original & re-record e.g. OALD app (OUP); Sounds app (Macmillan)
- 26 Using audio clips from an online dictionary in class e.g. <http://www.collinsdictionary.com/dictionary/english-cobuild-learners>
- 27 Using a phonemic chart app

### **Games and projects**

- 28 Escape from Pizza Palace app (Richmond) Learners read and work their way through a maze
- 29 Games e.g. Hangman / Lifeline
- 30 Projects e.g. Students create a movie in English with iMovie

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