## **Technology training for language teachers:** problems and solutions

#### Task one - Terminology

1.1 Divide the acronyms and terms into two groups - those you can define and the	those you	cannot
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php	XTML	www	DVD-ROM	multi-ROM	firewall
wiki	blog	podcast	vodcast	HUD	algorithm

"Yep - I know what these are"	"Haven't a clue"

1.2 Decide which ones language teachers need to know and mark them with a tick. Compare your answers with a partner.

#### Task two - IWB profile

What's your IWB profile? Tick the appropriate descriptor below. Compare your answer with a partner.

I love the IWB and use it! I'd like my school to buy one! 0 0 I (sadly) under-use it 0 I'm largely unconvinced of their value

### Task three - practical ideas

Consider a practical teaching idea which you have done which you wish to share during this session, or post-session. You may wish to make a note of the idea in the box below, or use the template:

Name: (What do you call the activity?)
Level: (Language level)
Interaction: (Choose one) pairs / small groups / large groups / whole class

**Language focus:** (What is the language area / skill the activity does the focus on?)

**Aim:** (What should the outcome of the activity be?)

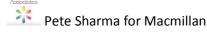
Before the class: (What preparation is necessary?)

**Procedure:** (What are the stages of the activity?)

1 2

3





# **IWB Teacher Training - customisable matrix**

Level	
1	An introduction to IWB training
	Introduction to the hardware:  Sequence for switching on and off Using the e-pen / finger Basic tools (pen / shapes / screen reveal) How to calibrate the board
	Using regular programmes Word / PowerPoint / Internet Annotating and saving annotations
	Unpacking the IWB software Galleries / Templates
	Using ELT courseware 'Heads-up' learning / audio transcripts / marquee zoom
2	Exploring IWB tools
	Creating materials - the five basic skills:  Draw / Colour / Order / Group / Lock  Use a wide range of tools e.g.  screen capture / infinite clone tool / handwriting recognition  Ideas swap shop  Teaching methodology: IWB and classroom management Exploring good practice
3	Towards innovative pedagogies
	Creating materials - importing i.e. audio / graphics / hyperlinks using video  Materials creation using layers  Using Learner Response Devices Ideas swap shop  Optional: the connected classroom / peripherals (e.g. slates)

